

16D: ANALOGIES

DIRECTIONS: Circle the analogy that BEST matches the bold words.

1. ANIMATOR : ARTIST

- a) car : Mustang
- b) draw : alive
- c) sketch : cartoons
- d) pediatrician : doctor

2. DEER : CARNIVOROUS

- a) human : young
- b) child : old
- c) tiger : meat
- d) person : alive

3. PHYSICIST : MATTER

- a) life : biologist
- b) light : heat
- c) geologist : minerals
- d) laws : gravity

4. REINCARNATE : REBORN

- a) discover : find
- b) break : repair
- c) soul : body
- d) believe : doubt

5. FOX : ANIMAL

- a) spirit : soul
- b) wrench : tool
- c) bird : fish
- d) plant : ivy

6. ROCK : INANIMATE

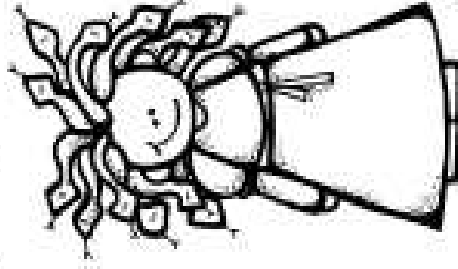
- a) rainbow : colorful
- b) dog : friendly
- c) person : kind
- d) alive : plant

7. PHYSICS : SCIENCE

- a) energy : light
- b) gravity : matter
- c) geometry : math
- d) religion : Islam

8. ANIMATE : DRAWING

- a) fry : egg
- b) picture : paint
- c) life : alive
- d) cartoon : sketch



9. PHYSICIAN : HEALS

- a) entertains : actor
- b) medical : physical
- c) prescribe : operate
- d) artist : creates

10. TOUCH : PHYSICAL

- a) see : visible
- b) body : feel
- c) mental : thoughts
- d) audible : hear

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